Tennis Guide #1

Serving & Scoring

Player 1

Player 1

1. Players will decide via toss coin or spinning the racquet.

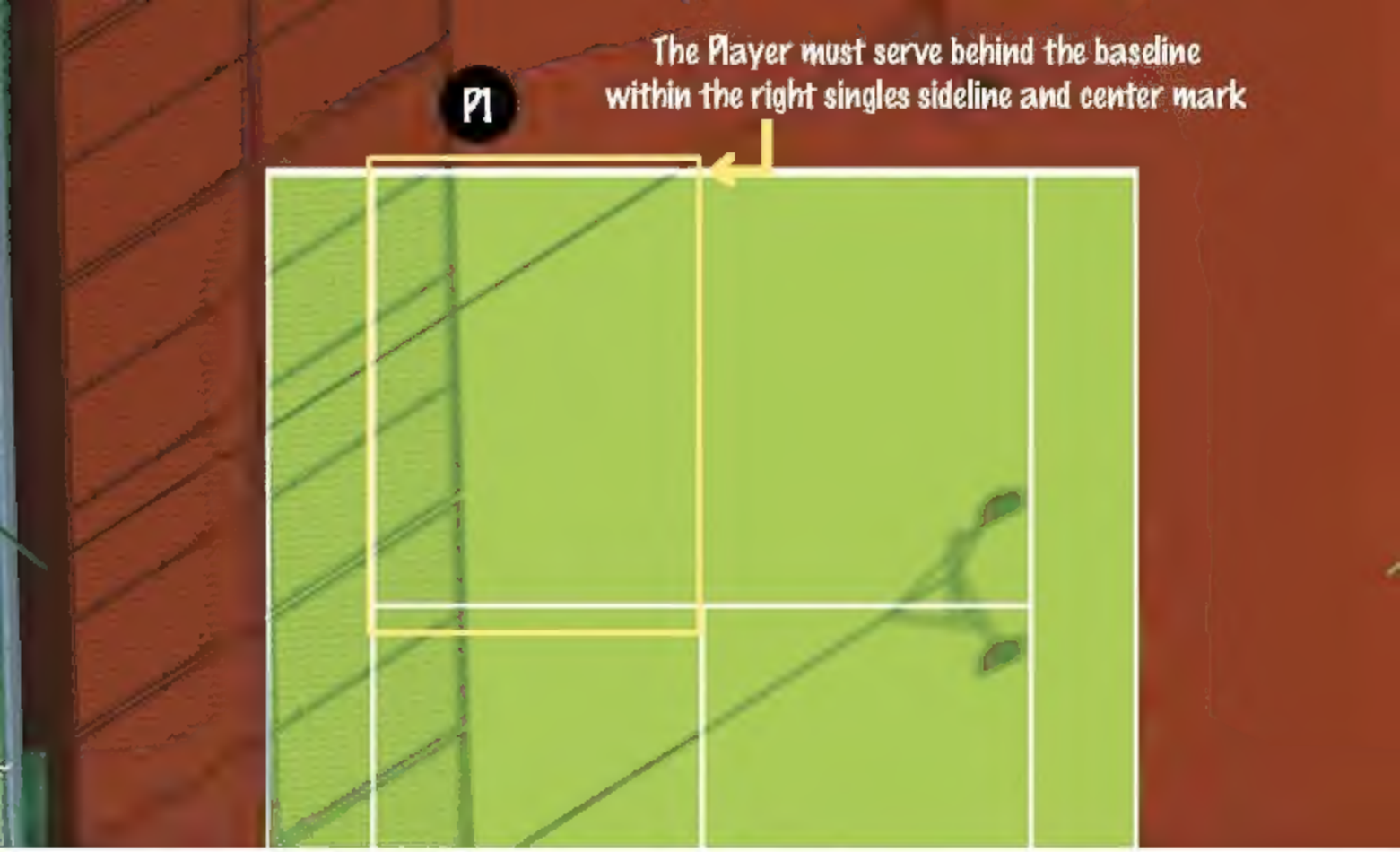
The winner may choose one of the following:

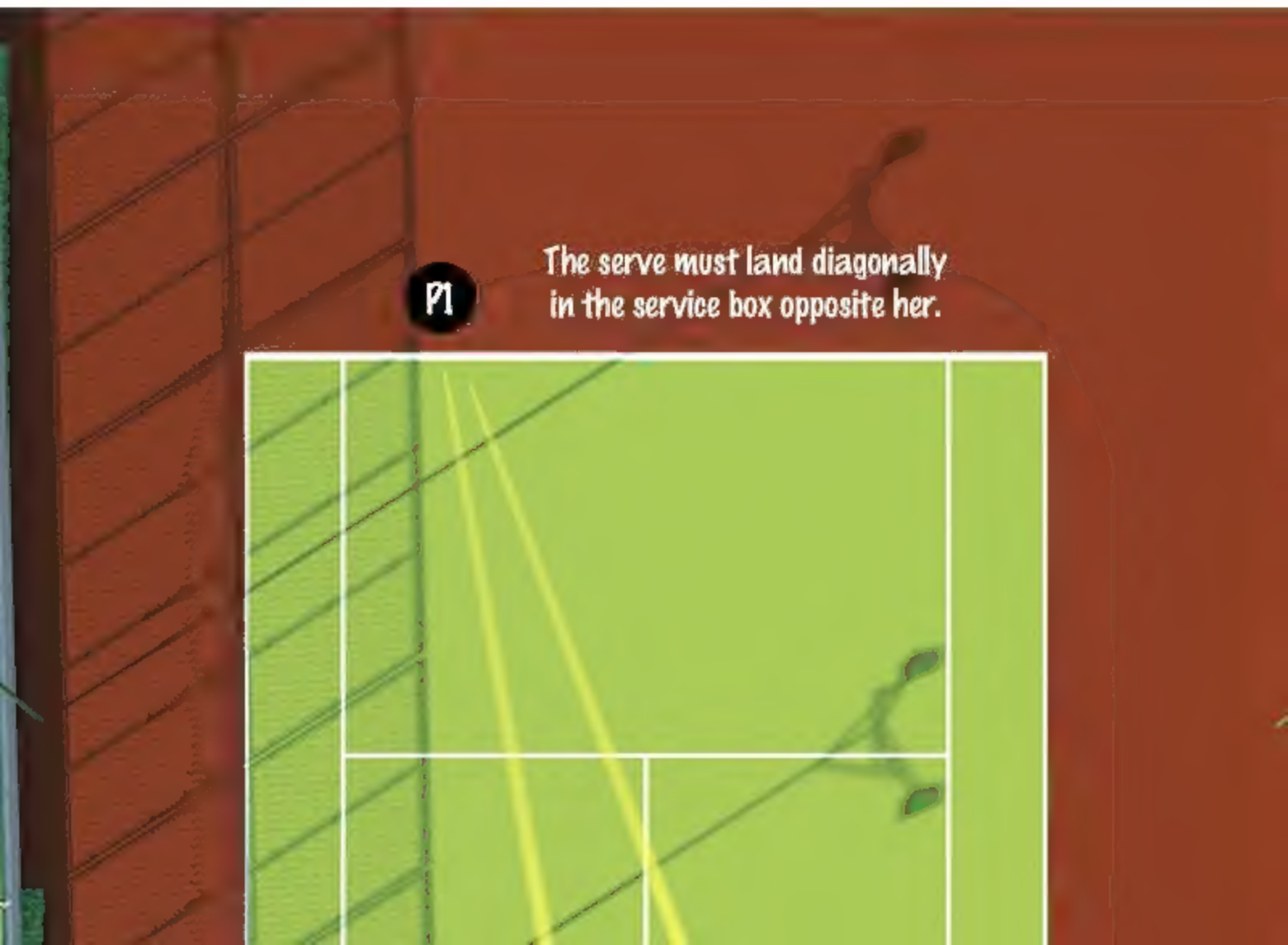
a. Serve
b. Receive serve
c. Choose an end of the court
d. Let the other player choose

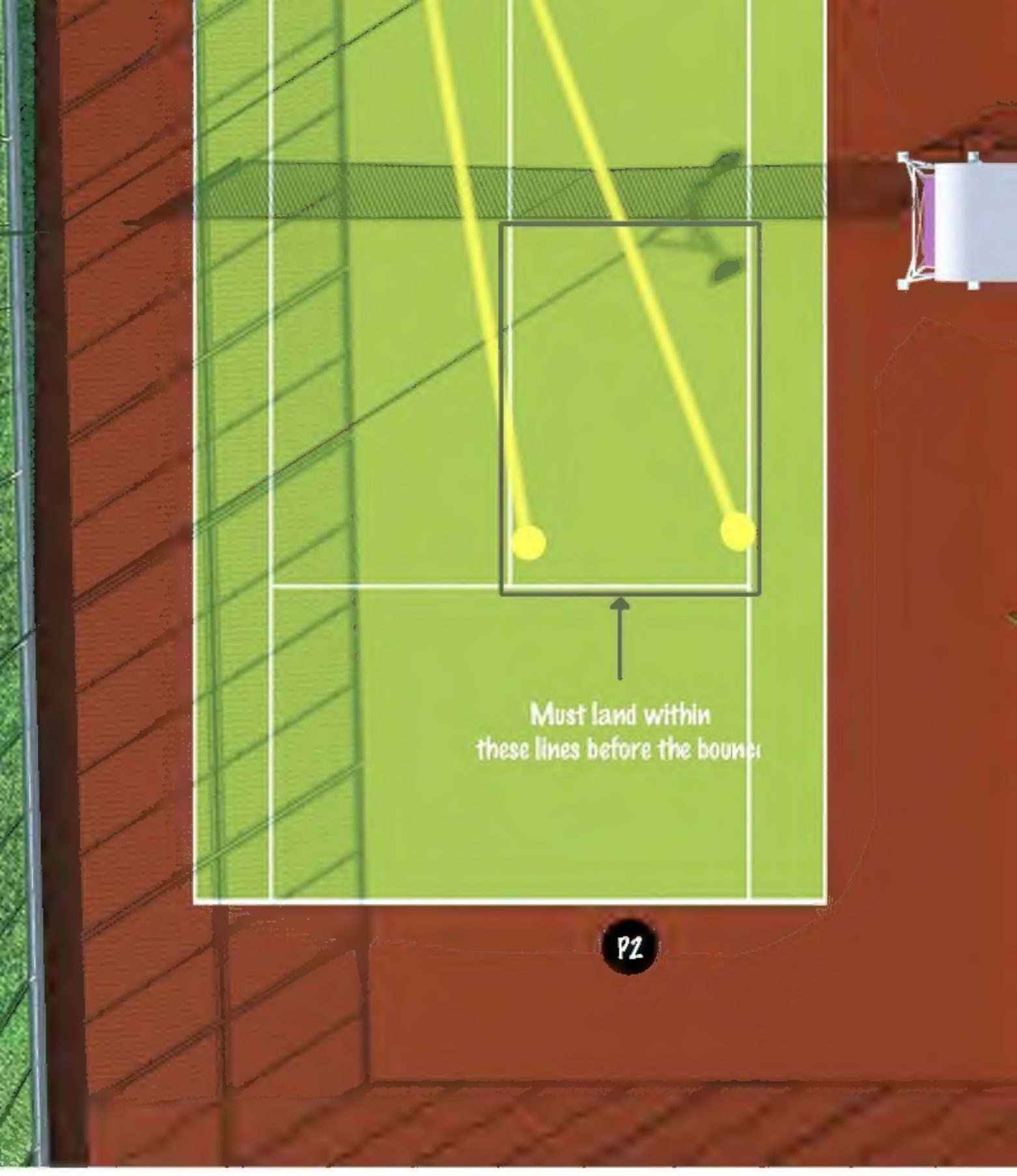
Suppose Player 1 won the toss coin, she decides to serve first, then Player 2 gets to choose an end of the court.

THE SERVE

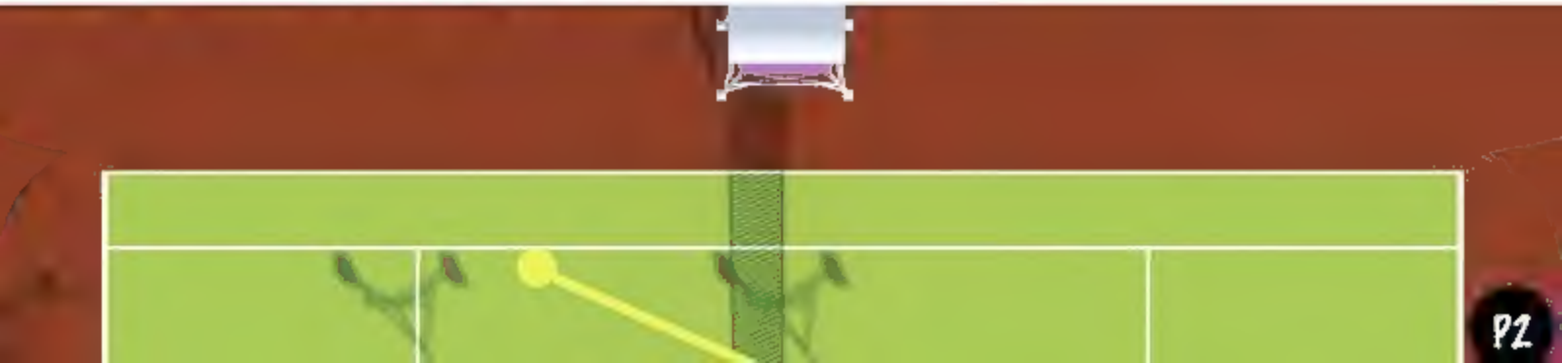
Serves always start at the right

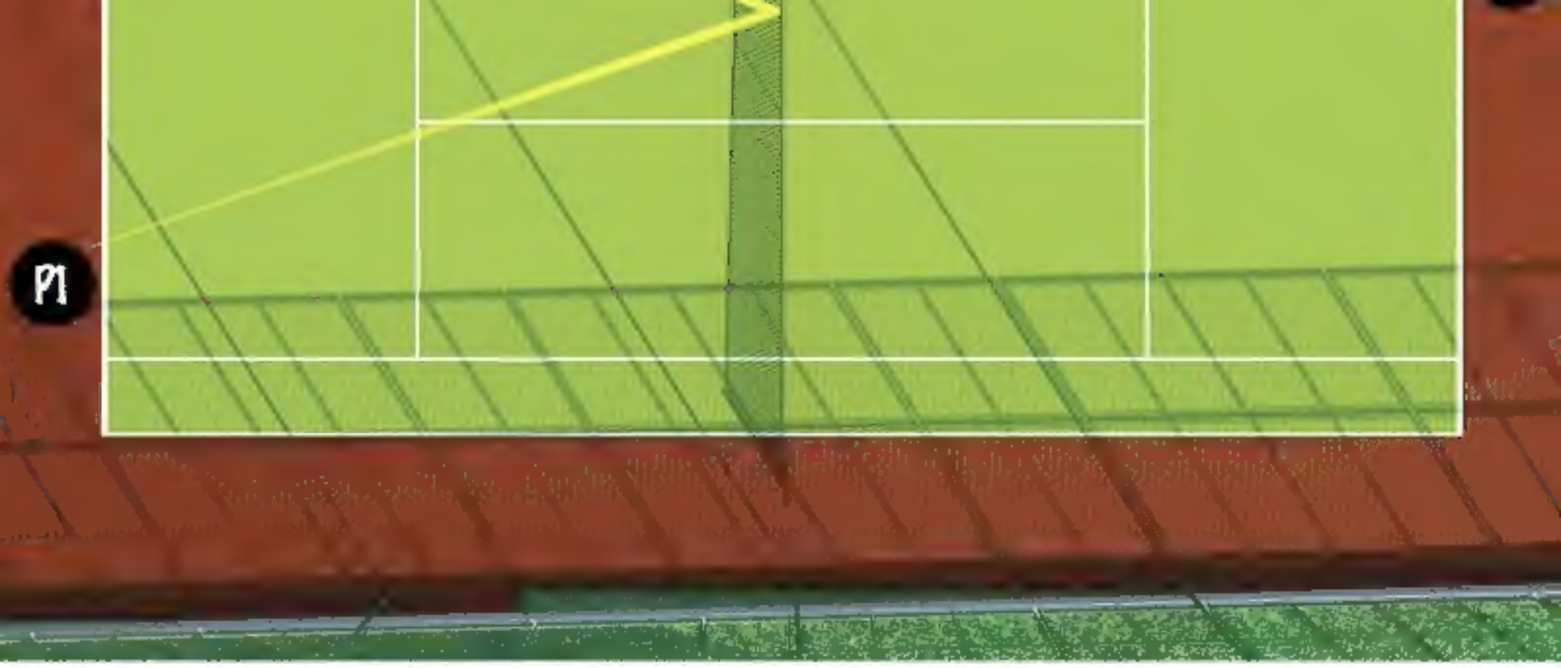

P1
The Player must serve behind the baseline
within the right singles sideline and center mark


P1
The serve must land diagonally
in the service box opposite her.



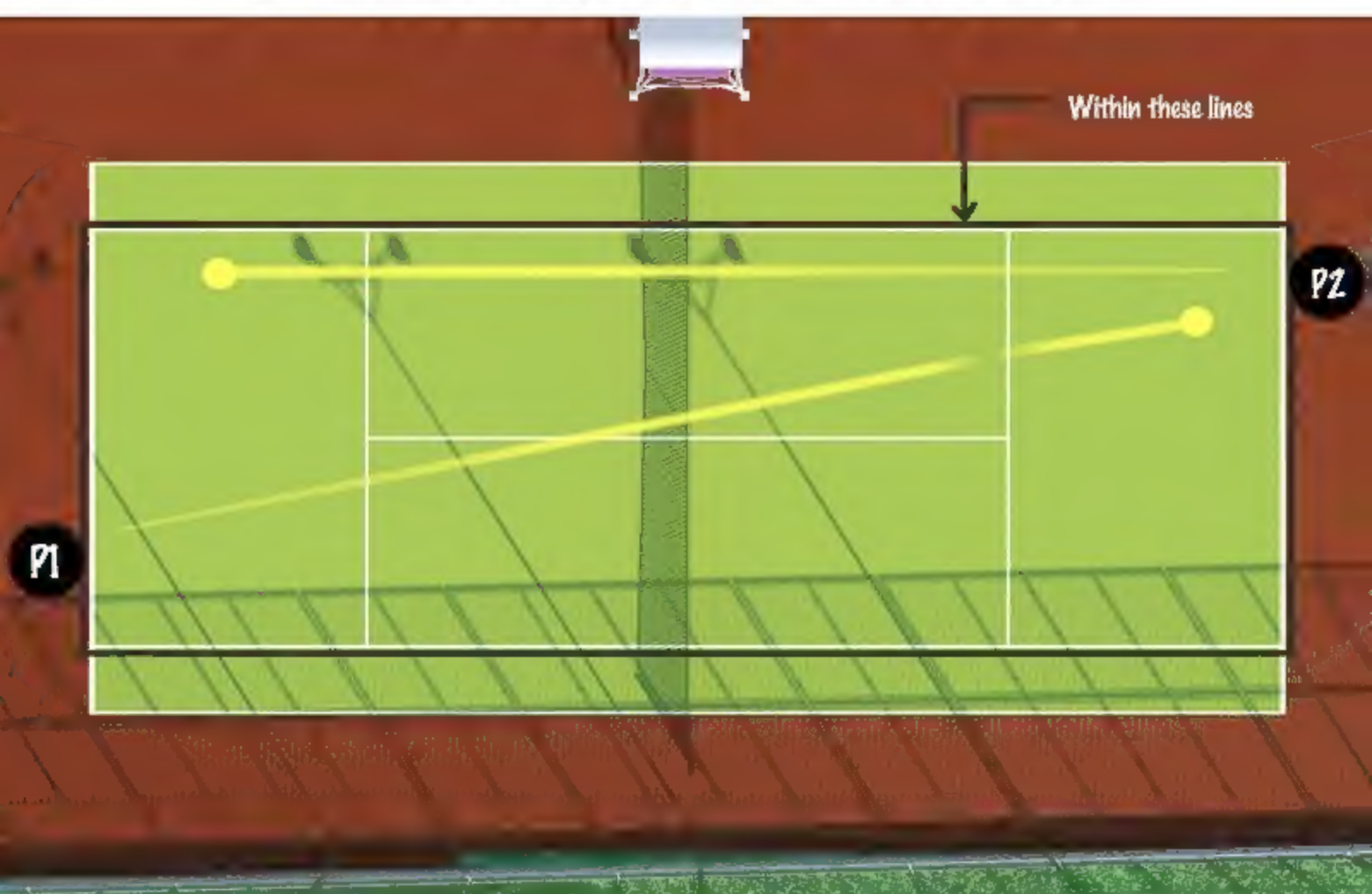
The server is given two chances to serve.



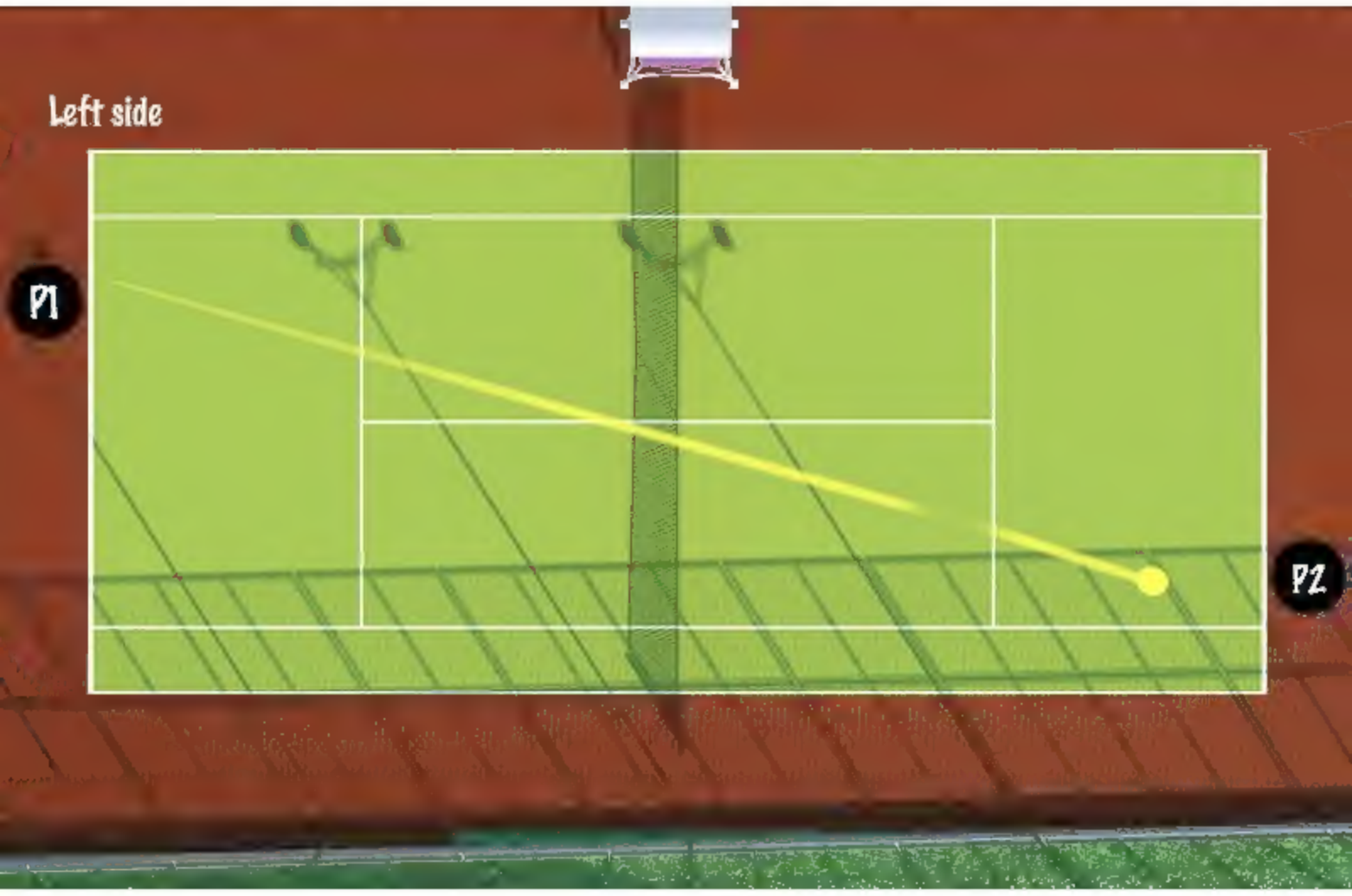


If the ball fails to reach the other side of the court, a"FAULT" is called.
If the second attempt still fails, a "DOUBLE FAULT" will be called.
The score then goes to Player 2

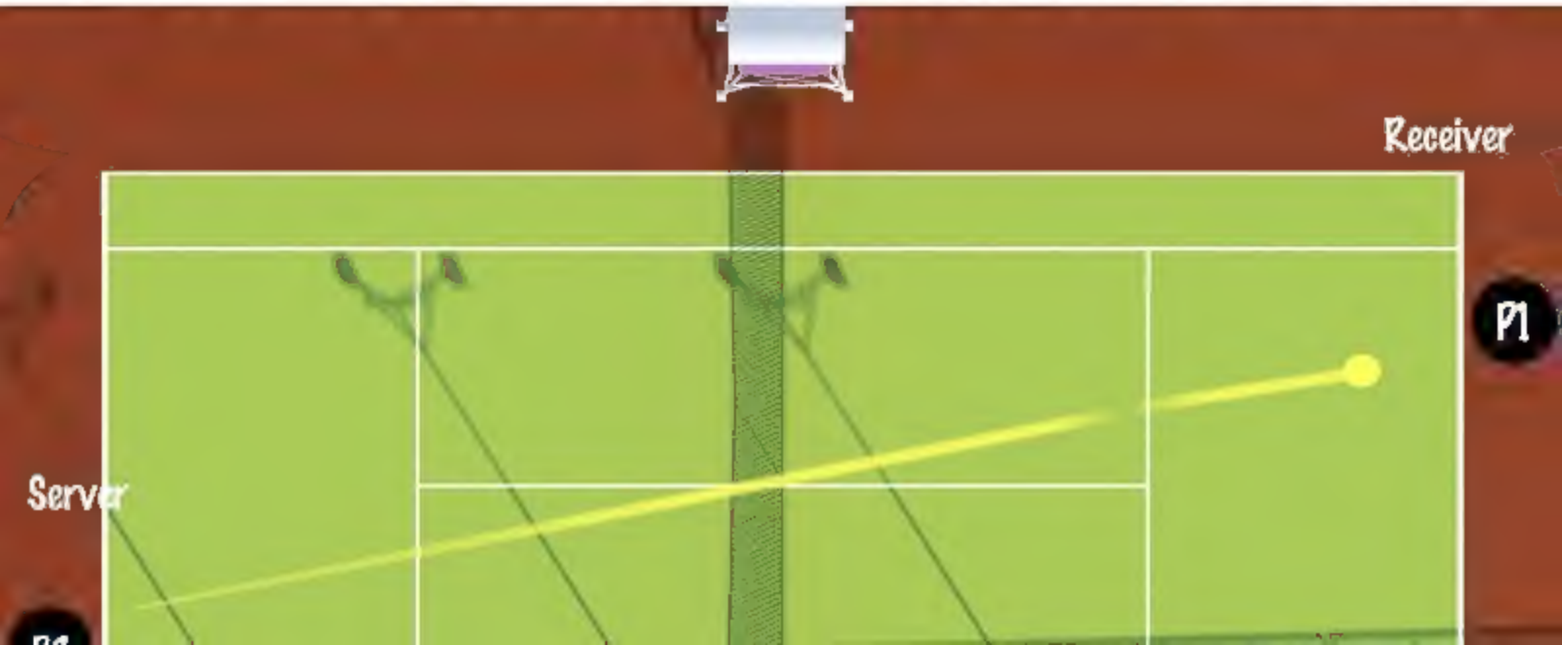
If the serve is successful,
both players must return the ball, after no more than one bounce,
into one another's singles court until one of them misses.

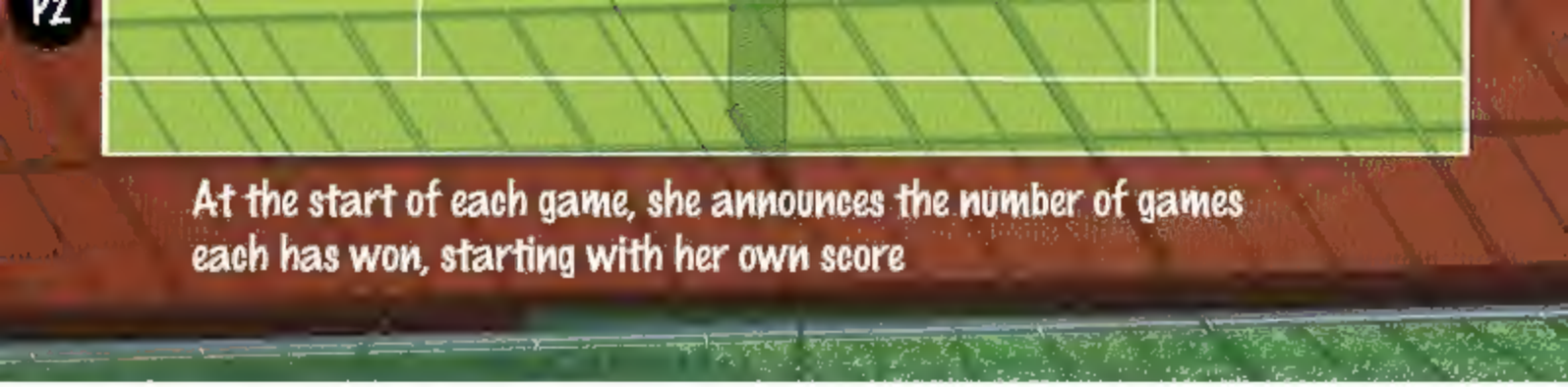


Player 1 will serve from the left side of her baseline for the second point of the game, and she will continue to alternate right and left for the start of each point of the game.



At the end of the first and every odd-numbered game, the players switch ends of the court, and the player who served the previous game now receives serve. The server always begins a game by serving from the right.





At the start of each game, she announces the number of games each has won, starting with her own score

SCORING SYSTEM

In a Best-of-Three match, a player must win:

- Four points to win a "GAME"
- Six "GAMES" to win a "SET"
- Two "SETS" to win the "MATCH"

TERMS/SCORE	EQUIVALENT POINTS
LOVE	0
15	1
30	2
40	3
GAME	4